

# Key ideas on design science

DS is, first and foremost, a mindset:

✓ It draws on a "can do" (problem-solving) mindset

DS can also be conceived as a generic <u>research methodology</u>:

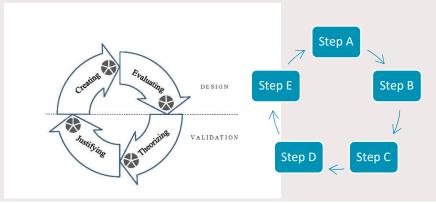
- ✓ that includes creative design methods as well as many (social) science methods
- ✓ is widely used in engineering and related disciplines
  - ➤ A large number of DS applications in field of entrepreneurship & innovation demonstrates how various (e.g. case study, experimental, intervention-oriented, survey and other) methods can be used in DS



### Key ideas on design science

#### **Plurality** of DS methodology:

- ✓ There is *no single methodological standard* in DS
- ✓ In fact, developing *your own take* on DS is highly recommended and allows you to develop a Method section (or dissertation chapter) that perfectly matches the, often highly iterative, research cycle you've actually used





# **Publication strategies**

For many editors and reviewers, trained as social scientists, DS is often unknown 'foreign territory'

Whether DS is *not/concisely/extensively explained* in your manuscript, largely depends on whether your key audience (incl. reviewers & editors) has a problem-solving mindset

and/or is familiar with DS

### Example of **not** explaining DS:

Talmar et al. (2020), Mapping, analyzing and designing innovation ecosystems: The Ecosystem Pie Model. *Long Range Planning*, 53(4): 101850 <a href="https://doi.org/10.1016/j.lrp.2018.09.002">https://doi.org/10.1016/j.lrp.2018.09.002</a>

- This article describes the development & design of EPM tool,
  without any method section/paragraph whatsoever
- The initial paper submitted to LRP did contain a short DS section, but the editor observed that 'methodology' is of no interest to LRP's (academic & practitioner) audience



### Example of concisely explaining DS:

Meulman et al. (2018), Searching for partners in open innovation settings: How to overcome the constraints of local search. *California Management Review*, 60(2): 71–97

https://doi.org/10.1177/0008125617745087

- This paper on the development & testing of a partner search tool describes the DS approach adopted in a <u>single endnote</u>
- This endnote refers to Simon and provides references to a substantial number of other DS-based studies



### Example of extensively explaining DS:

Van Burg et al. (2008), Creating university spinoffs: A science-based design perspective. *Journal of Product Innovation Management*, 25: 114-128 <a href="https://doi.org/10.1111/j.1540-5885.2008.00291.x">https://doi.org/10.1111/j.1540-5885.2008.00291.x</a>

This study of (re)designing an infrastructure for university spinoff creation:

- o introduces DS in the Introduction section (building on Simon), and
- also includes an extensive method section.



Another example of extensively explaining DS:

Gilsing et al. (2010), Policy principles for the creation and success of corporate and academic spin-offs. *Technovation*, 30(1): 12-23 <a href="https://doi.org/10.1016/j.technovation.2009.07.004">https://doi.org/10.1016/j.technovation.2009.07.004</a>

This article about design principles for regional policy that fosters technology entrepreneurship:

- introduces the DS notion in the Intro section and
- includes an extensive Method section on DS



## **Publication strategies**

For doctoral dissertations, the same variety applies: some dissertations only have a short section on DS in the Introduction chapter, while others include a separate chapter on DS



## Additional tips & tricks

Reviewers may have major objections to the "dirty" (hands-on) problem-solving nature of DS work, raising fundamental questions about e.g. inductive/deductive nature of good scholarship

Here, it's helpful to refer to **pragmatism** as the philosophical foundation of DS:

- Best source on pragmatist foundations: Warfield, J. (1990), <u>A</u>
  <u>Science of General Design</u>. Salinas: Intersystems Publishers
- Concise treatments of pragmatism are available in <u>Romme</u>
  (2003) and <u>Romme et al.</u> (2015)



## Additional tips & tricks

A proven strategy to overcome resistance among reviewers & editors:

"Simon trick" = explicitly draw on Herbert Simon's The Sciences of the Artificial, to enhance the legitimacy & credibility of using DS





## Other examples / sources

At ResearchGate, we've created a project folder with a large number of DS articles in entrepreneurship & innovation domain:

https://www.researchgate.net/project/Design-scienceresearch-methodology-in-entrepreneurship-and-innovationstudies



### **Summary**

DS is, first and foremost, a *mindset*; but it can also be conceived as a *research methodology* that:

- draws on ("can do") pragmatism
- is plural in nature
- can be explained in more/less extensive ways in publications



### Publication opportunities in *Technovation*

- <u>Technovation</u>: established journal covering all facets of "technological innovation", including technologydriven entrepreneurship
- Citation impact: top 10% journal (based on AIS metrics) in JCR category "Industrial Engineering"
- Open access journal (with APC, possibly covered in agreement your institution has with Elsevier)
- I've been area editor "Design science and technology-driven innovation" since 2020



### Publication opportunities in *Technovation*

- If you want to explore a potential submission: feel free to send me (a.g.l.romme@tue.nl) an Abstract/Paper, for informal feedback, before actually submitting
- Any DS paper on entrepreneurship-related topics is welcome, if it has a substantial "technological" component
- Author guidelines available at: <a href="https://www.elsevier.com/journals/technovation/0166-4972/guide-for-authors">https://www.elsevier.com/journals/technovation/0166-4972/guide-for-authors</a>

